



Welcome to the inaugural Kearney Kickoff

We are accepting 10 teams per division. Due to space and availability, we may close divisions early or remove divisions from our tournament if the interest is not there for acceptable competition.

Please reach out and reserve your spot – Contact Adam via text 816.905.4092

- Must submit roster online, there will be up to 2 swap/adds per team at registration
- Teams are to be grade based for the 23/24 school year, kids may play up 1 year but not down
- We do not have exceptions to our age, grade, or adds rule

We ask your coaches and parents to join us on our Facebook group called “Kearney Kickoff”. This will help keep your parents informed, especially as we get closer to the event.

****Please print a Player Contract for each player.** This needs to be completed by a parent for each player and will be turned in during your team registration/weigh-in time slot.

Tournament format is 2GG, double elimination except in divisions smaller than 5 teams.

Please read carefully: Your payment and roster must be ***RECEIVED*** no later than July 25th!!! Failure to pay in full will result in another team taking your spot. Team fees are not refundable at any time and player fees are non-refundable after July 14th.

- Rosters and player shirt sizes must be submitted online
- Coaches must choose an open registration time slot online from the list provided
- Coaches will submit previous year 4th quarter grade card, Player Contract, Player Waiver, and Coach Contract; IN ROSTER ORDER; during the teams registration period
- You will be able to complete up to 2 swap/adds during your registration time on August 3rd & 4th
- There is no maximum roster size and there is no required playing time.

Please refer to our website for additional resources regarding our tournament.

www.KearneyKickoff.com

FB: Kearney Kickoff

2023 KEARNEY KICKOFF

To benefit the Love Ava Foundation, Kearney Food Pantry and Kearney
Quarterback Club

FRIDAY, AUGUST 18TH – SUNDAY, AUGUST 20TH in KEARNEY, MISSOURI

2 GAME GUARANTEE, DOUBLE ELIMINATION

GRADE-BASED (23/24 SCHOOL YEAR) DIVISIONS:

2ND GRADE TACKLE (8 MAN)

3RD GRADE TACKLE (11 MAN)

4TH GRADE TACKLE (11 MAN)

5TH GRADE TACKLE (11 MAN)

6TH GRADE TACKLE (11 MAN)

7TH GRADE TACKLE (11 MAN)

\$200 per team and \$20/per player

Minimum roster is 11 players for 2nd Grade & 15 players for all other divisions

****Gate admission is 1 canned good per person for bracket play****

****Gate admission is \$5/person for Championship Games****

Entry Payments made by Cashier's Check or Cash App – Coaches only, no individual payments,
cash or personal checks accepted

Rings for all 1st place participants, trophies for 2nd, and a custom belt for each division MVP as
voted on by all coaches in division

A Monument Trophy will be presented to the Club/Association earning the most points during
the tournament – Bracket win 1 pt, playoff win 2 pts, Championship win 3 pts

Each registered player and coach will receive a free tournament T-Shirt at registration

WEBSITE: WWW.KEARNEYKICKOFF.COM

In-Game Rules & Regulations

- All Games Will Follow Missouri State High School Athletic Assc (MSHSAA) rules with the following exceptions:
 - Games will be 2 ten (10) minute halves
 - 1st half will be a running clock
 - 2nd half clock will run according to MSHSAA
 - At the 5:00 mark of each half there will a 2:00 water break
 - There are no special teams other than PAT
 - Punts are all declared and result in a spot 30 yards from the declaration point
 - You may not pin an opponent inside of their own 20 yd line with a punt
 - Kickoffs will be placed at the receiving team's 30 yd line
 - Extra Point attempts:
 - Kick = 2 points
 - Run or pass = 1 point
 - 25-point Mercy Rule at the start of the 3rd qtr
 - No passing/trick plays/blitzes/or any other attempts to run up the score
 - Once in Mercy Rule, it will remain for the rest of the game
 - Running clock for the rest of the game except for timeouts by team trailing and official timeouts
 - 2nd – 5th grade games will not allow blitzing
 - Defined as pre-snap movement toward the LOS
 - The Umpire of each game will be the ultimate authority
 - Ball carrier weights will be enforced

I _____ as Head Coach have read the above rules and agree that all coaches and teams I am responsible for will abide by them.

Ball Carrier Weight Limits

2nd Grade – 90 lbs

3rd Grade – 115 lbs

4th Grade – 125 lbs

5th Grade – 135 lbs

6th Grade – 155 lbs

7th Grade – 175 lbs

Players weighing in over these weights will receive a “Red Dot” sticker and will not be allowed to carry/throw/advance a ball at any time.

In the instance of a Red Dot player intercepting a pass or recovering a fumble, the play shall be whistled dead at the turnover spot and possession awarded to the team receiving the turnover.

YOU WILL NEED TO RESERVE YOUR WEIGH-IN TIME ONLINE FROM THE AVAILABLE APPOINTMENTS!!

**weigh-ins will be conducted in shorts, jerseys and helmet*